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# Type-Based Verification of Correspondence Assertions for Communication Protocols

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Daisuke Kikuchi, Naoki Kobayashi  
(Tohoku University)

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# Outline

- Introduction
- <sup>CA:</sup> -Calculus with Correspondence Assertions
- Type and Effect System
- Type Checking Algorithm
- Related Work and Conclusion

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# Correspondence Assertions

- Formal notation for stating expected authenticity properties [Woo and Lam, '93]
  - Authenticity: Guarantee there are no falsification of messages and pretender of protocol users

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# Type and Effect system for checking correspondence assertions [Gordon and Jeffrey, '01] (GJ's type system)

- Advantage (over other verification methods)
  - Efficiency
- Disadvantage
  - Complicated type annotations

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# This Work

- Extension of GJ's type system with **fractional effects**
  - **Polynomial-time type inference**
  - More expressive power
- Proof of NP-hardness of GJ's type system (without type annotations)

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# Syntax of CA

■ $P ::= 0$	Inaction
$x![\tilde{y}]$	Output
$x?[\tilde{y}].P$	Input
$(P_1 P_2)$	Parallel composition
$*P$	Replication
$(x)P$	Name generation
if $x=y$ then $P$ else $Q$	Conditional
<b>begin <math>L.P</math></b>	<b>Begin-assertion</b>
<b>end <math>L.P</math></b>	<b>End-assertion</b>

Event Labels:  $\langle x_1, \dots, x_n \rangle$

# Example: Transmit-Acknowledge-Handshake protocol

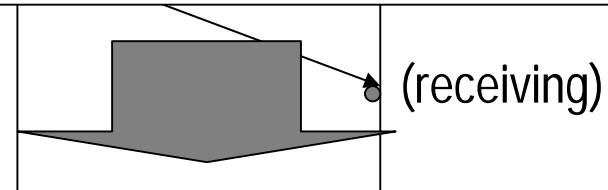
( c)(Sender(a,b,c) |  
Receiver(a,b,c))

Sender(a,b,c) =  
( msg)( ack)  
(c![msg,ack] |  
ack?[])

Receiver(a,b,c) =  
c?[m,r].r![]

Correspondence Assertions

Whenever Sender *a* receives an acknowledgement for a message, Receiver *b* has already received it



On execution flow of the protocol, **begin <a,b,msg>** precedes the corresponding **end <a,b,msg>**



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# Safety

- Definition: A process  $P$  is *safe* if whenever an **end-event** occurs in  $P$ , the corresponding **begin-event** must have occurred before
- Example:
  - $\text{begin } \langle x \rangle . \text{end } \langle x \rangle : \textit{safe}$
  - $\text{begin } \langle x \rangle . \text{end } \langle x \rangle . \text{end } \langle x \rangle : \textit{unsafe}$
  - $\text{begin } \langle x \rangle . \text{begin } \langle x \rangle . \text{end } \langle x \rangle : \textit{safe}$

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# Key Idea of Type System

- Extend channel types with information about capabilities for raising end-events
  - Example:
    - $\text{Ch}()[\langle x \rangle | 1]$   
a channel used for passing a unit value and the capability for raising one *end*  $\langle x \rangle$  event
    - $\text{Ch}(\text{Name})[\langle 1 \rangle | 2]$   
a channel used for passing a name value and the capability for raising two end-events on the name



# Type Judgment

Assumptions about  
how the names  
may be used

$P:e$

Capabilities of  
end-events that  
P may raise

## ■ Example:

- $x:\text{Name} \quad \text{begin } \langle x \rangle.\text{end } \langle x \rangle:[]$
- $x:\text{Ch}(\text{Name})[\langle 1 \rangle | 1] / x?[y].\text{end } \langle y \rangle.\text{end } \langle y \rangle:[]$
- $x:\text{Ch}()[\langle y \rangle | 0.5] \quad x?[].\text{end } \langle y \rangle:[]$

# Difference from GJ's type system

	GJ's type system	Our type system
Effects	Mapping from event labels to natural numbers	Mapping from event labels to <b>rational</b> numbers
Type annotations	Explicit	<b>Implicit</b>
Channel Type Representation	Name Based $\text{Ch}(x:\text{Name})[\langle x \rangle]$	<b>Index Based</b> $\text{Ch}(\text{Name})[\langle 1 \rangle   1]$

# Typing Rules

$$\frac{\Gamma \vdash P : e + [L \mapsto 1] \quad N(L) \subseteq \text{dom}(\Gamma)}{\Gamma \vdash \text{begin } L.P : e} \quad (\text{T-Begin})$$

$$\frac{\Gamma \vdash P : e \quad N(L) \subseteq \text{dom}(\Gamma)}{\Gamma \vdash \text{end } L.P : e + [L \mapsto 1]} \quad (\text{T-End})$$

# Typing Rules

$$\frac{\Gamma \vdash x : \mathbf{Ch}(T)e \quad \Gamma \vdash y : [y/\uparrow 1]\Gamma}{\Gamma \vdash x![y] : [y/1]e} \text{ (T-Out)}$$

$$\frac{\Gamma \vdash x : \mathbf{Ch}(T)e_1 \quad \Gamma, y : T' \vdash P : e_2 \quad T' = [y/\uparrow 1]\Gamma \quad e + [y/1]e_1 \geq e_2}{\Gamma \vdash x?[y].P : e} \text{ (T-In)}$$



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# Type Soundness

- Theorem:

If  $P:[]$ , then  $P$  is *safe*

- Proof:

Essentially the same as the proof of the type soundness theorem of GJ's type system

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# Comparison with GJ's Type System

- Our type system is *strictly* more expressive than GJ's type system

Example:

$P = (\text{begin } \langle a \rangle . (c![] \mid c![])) \mid (c?[] . c?[] . \text{end } \langle a \rangle)$

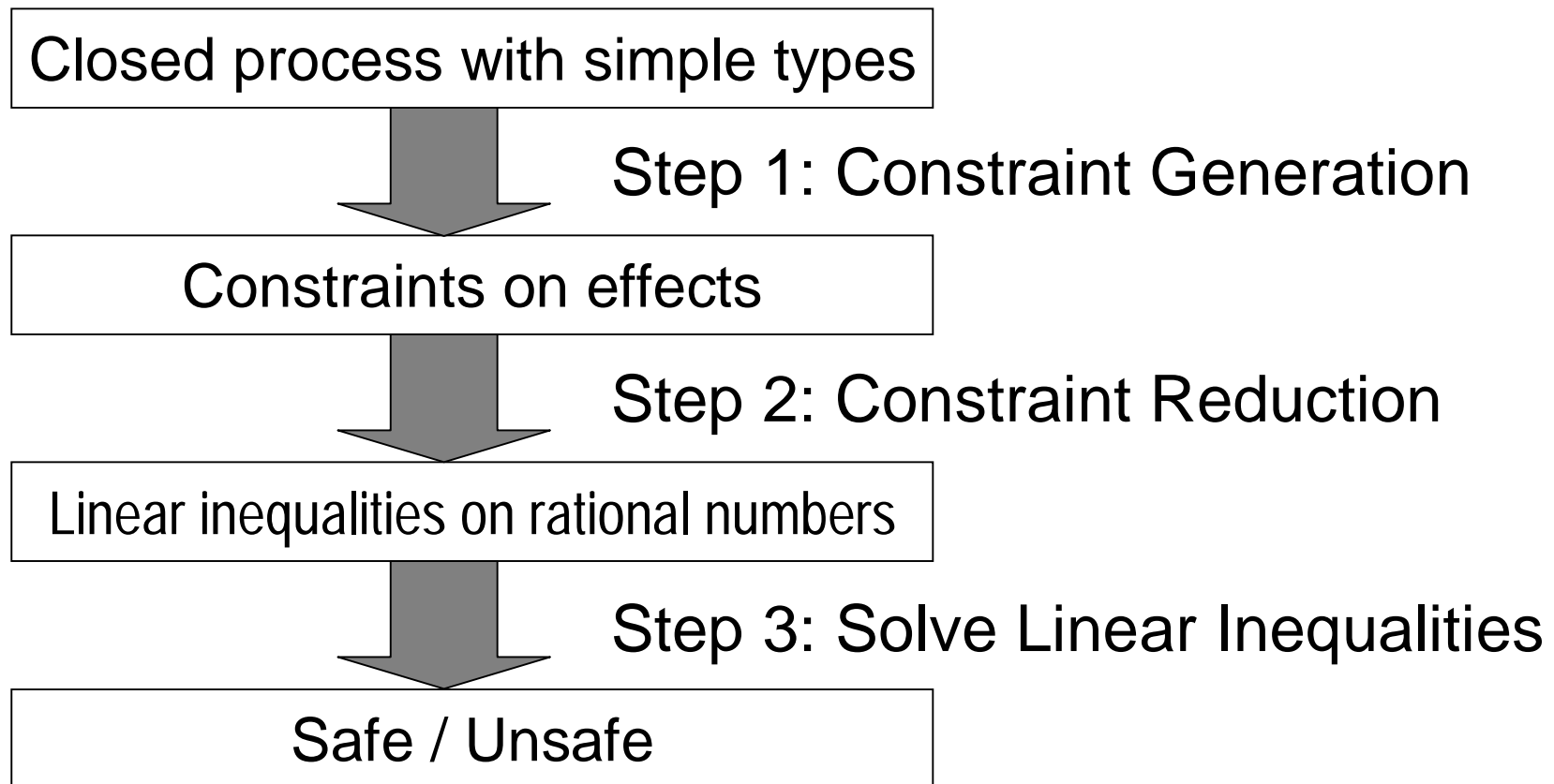
- **Typable** in our type system
  - $c:\text{Ch}()[\langle a \rangle \mid 0.5] \quad P:[]$
- **Untypable** in GJ's type system

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# Type Checking Algorithm



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# Example: Transmit-Acknowledge-Handshake protocol

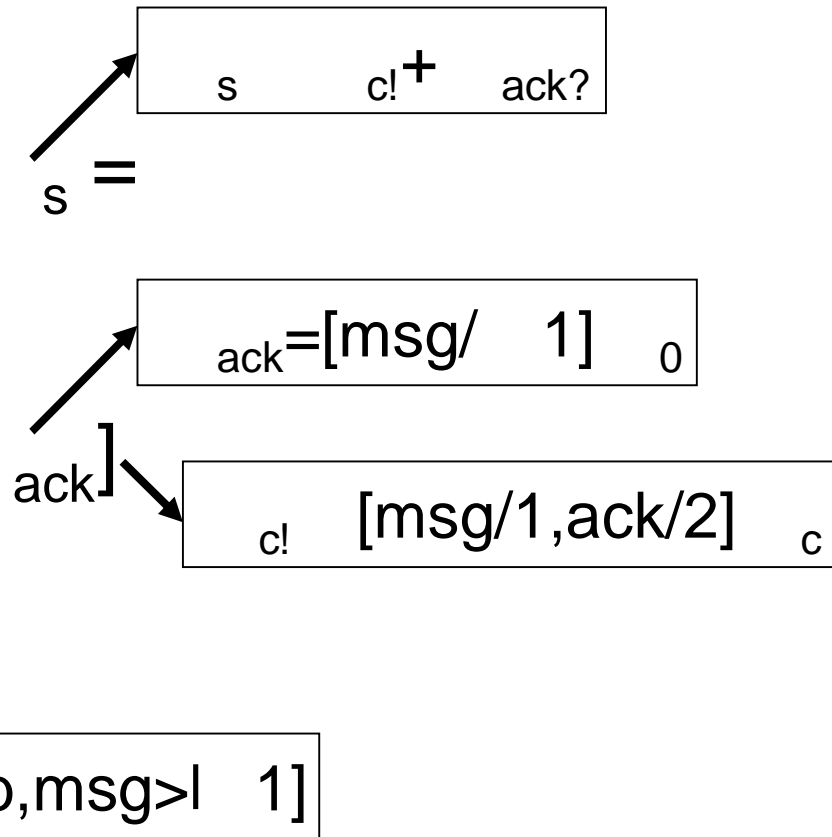
```
( c:Ch(Name,Ch() 0) c)
  (Sender(a:Name,b:Name,
          c:Ch(Name,Ch() 0) c) |...): sys
```

```
Sender(a:Name,b:Name,
        c:Ch(Name,Ch() 0) c): s =
  ( msg:Name)( ack:Ch() ack)
  (c![msg:Name,ack:Ch() ack] |
   ack?[] .end <a,b,msg>)
```

.....

# Step 1: Constraint Generation

- Sender(a:Name,b:Name,  
 c:Ch(Name,Ch() 0) c):  
 ( msg:Name)  
 ( ack:Ch() ack)  
 (c![msg:Name,ack:Ch()  
 |  
 ack?[] .end <a,b,msg>)

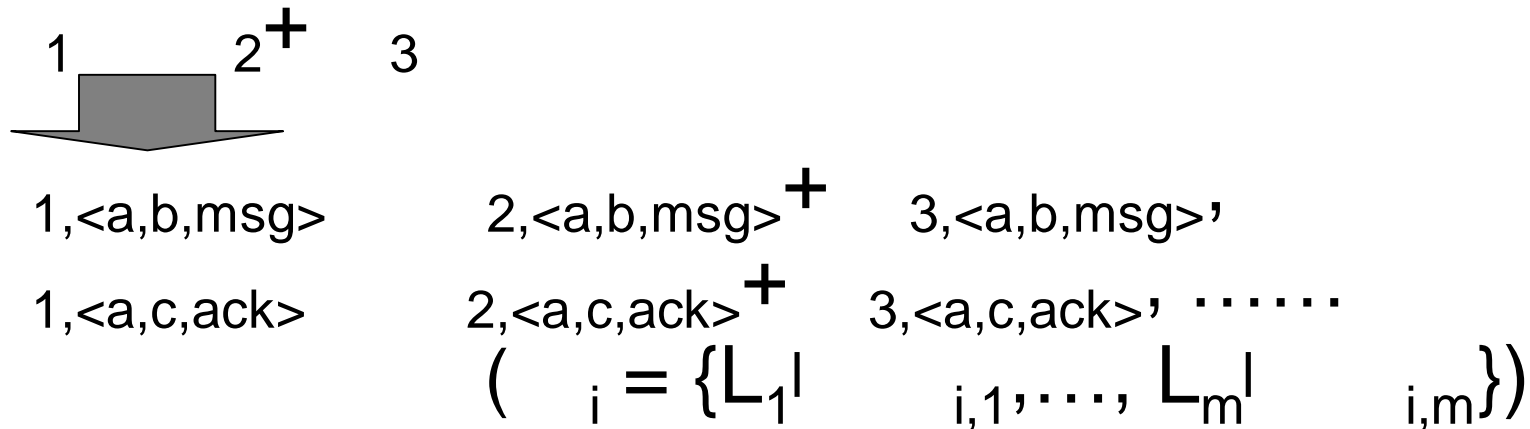


# Step 2: Constraint Reduction

- Relevant events:

$$\begin{aligned} \mathcal{L} &= \{ \langle x_1, x_2, x_3 \rangle \mid x_1, x_2, x_3 \in \{a, b, c, \text{msg}, \text{ack}, 1, 2, \dots\} \} \\ &= \{ L_1, \dots, L_m \} \end{aligned}$$

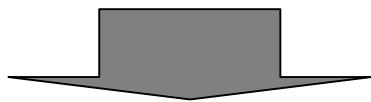
- Conversion of inequalities:



# Step 3: Solve Linear Inequalities

- Inequalities:

$$\begin{aligned}
 c!, <a,b,msg> &= c, <a,b, 1>, \\
 ack?, <a,b,msg> &+ ack, <a,b,msg> = 1, \\
 s, <a,b,msg> &= c!, <a,b,msg> + ack?, <a,b,msg>, \\
 ack, <a,b,msg> &= 0, <a,b, 1>, \dots
 \end{aligned}$$



- Solutions:

$$\begin{aligned}
 0, <a,b, 1> &= \dots = ack, <a,b,msg> = 1, \\
 c!, <a,b,msg> &= ack?, <a,b,msg> = \dots = s, <a,b,msg> = 0, \\
 &\dots
 \end{aligned}$$

ack:Ch()[<a,b,msg>| 1]

Sender(a,b,c):[]



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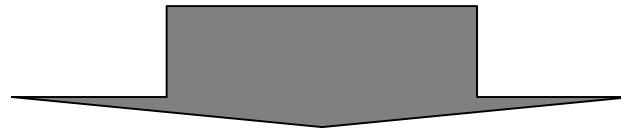
# Efficiency of the Algorithm

- Assumption: Both the size of simple types and that of event labels are bounded by a constant

Step 1: polynomial in the size of input  $P$

Step 2: polynomial in the size of constraints

Step 3: polynomial in the size of linear inequalities



The whole procedure runs in time polynomial in  $|P|$

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# Complexity of GJ's Type System

- The typability in GJ's type system is NP-hard without type annotations
- Proof:
  - Reduction of 3-SAT problem into the type-checking problem in GJ's type system

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# Related Work

- Extended type and effect system  
[Gordon and Jeffrey, '01-'03]
  - Verify authenticity of cryptographic protocols in spi-calculus
  
- Fractional effects  
[Boyland, '03][Terauchi and Aiken, '06]
  - Prevent interference of read/write operations on reference cells or channels

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# Conclusion

- Extended Gordon and Jeffrey's type system for checking correspondence assertions
  - Fractional effects for polynomial-time type inference and more expressive power
- Proved NP-hardness of GJ's type system (without type annotations)

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# Future work

- Extension of the type system to deal with cryptographic primitives
- Implementation of a protocol verification tool

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*Fin.*

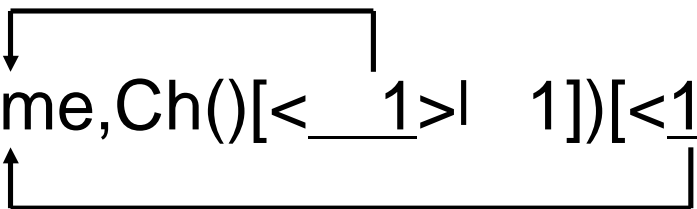
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Thank you for listening to my presentation

# Index Constructors

- Example:

- $c:\text{Ch}(\text{Name}, \text{Ch}()[<\underline{\quad}1>| \quad 1]) [ <\underline{1}>| \quad 1 ]$



corresponds to

- $c':\text{Ch}(x:\text{Name}, y:\text{Ch}()[<x>]) [ <x> ]$

in GJ's type system