

Higher-Order Recursion Schemes and Collapsible Pushdown Automata

A Survey and a Tutorial

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A fundamental question in verification

Fix an logic \mathcal{L} . Find a family \mathcal{C} of infinite structures for which the **\mathcal{L} -Model Checking Problem** is decidable.

\mathcal{L} -Model Checking Problem for \mathcal{C} “Given $M \in \mathcal{C}$ and an \mathcal{L} -formula φ , does $M \models \varphi$?”

Examples of infinite structures:

Infinite trees and graphs **generated** by classes of rewrite systems, abstract machines, automata, Petri nets, etc.

Logics for describing properties:

- Reachability: *EF* (plain), *EGF* (recurrent) and *AF* (universal), etc.
- Temporal logics: LTL, CTL, CTL*, modal mu-calculus, etc.
- FO, FO+Reachability, MSO, FO(TC), etc.

1 Two families of generators

- Higher-order pushdown automata
- Higher-order recursion schemes
- Relating the two generator-families: word languages case

2 Verifying hierarchies of ranked trees

- Infinite structures with decidable MSO theories
- Deciding MSO theories of trees generated by recursion schemes
- Machine characterization: collapsible pushdown automata (CPDA)
- Characterising expressivity

Order-2 pushdown automata

A 1-stack is an ordinary stack. A 2-stack (resp. $n + 1$ -stack) is a stack of 1-stacks (resp. n -stack).

Operations on 2-stacks: s_i ranges over 1-stacks. Top of stack is at the righthand end.

$$\text{push}_2 : [s_1 \cdots s_{i-1} \underbrace{[a_1 \cdots a_n]}_{s_i}] \mapsto [s_1 \cdots s_{i-1} s_i s_i]$$

$$\text{pop}_2 : [s_1 \cdots s_{i-1} [a_1 \cdots a_n]] \mapsto [s_1 \cdots s_{i-1}]$$

$$\text{push}_1 a : [s_1 \cdots s_{i-1} [a_1 \cdots a_n]] \mapsto [s_1 \cdots s_{i-1} [a_1 \cdots a_n a]]$$

$$\text{pop}_1 : [s_1 \cdots s_{i-1} [a_1 \cdots a_n a_{n+1}]] \mapsto [s_1 \cdots s_{i-1} [a_1 \cdots a_n]]$$

An order- n PDA has an order- n stack, and has push_i and pop_i for each $1 \leq i \leq n$.

Some Properties of the Maslov Hierarchy (Maslov'76, Engelfriet'91)

- (i) Higher-order pushdown automata define an **infinite hierarchy** of word languages; for each n , the order- n languages form an AFL.
- (ii) For $k \geq 1$, the emptiness problem of **non-deterministic** order- k pushdown automata is $(k - 1)$ -EXPTIME complete.
- (iii) For $k \geq 0$, the word acceptance problem of **alternating** order- k pushdown automata is k -EXPTIME complete.
- (iv) Let $s(n) \geq \log(n)$. For $k \geq 1$, the word acceptance problem of **alternating** order- k pushdown automata augmented with a two-way work-tape with $s(n)$ space is $(k - 1)$ -EXPTIME complete.

There are no similar complexity characterisations of languages recognisable by higher-order **deterministic** pushdown automata.

Order- n recursion scheme $G = (\mathcal{N}, \Sigma, \mathcal{R}, S)$

[Park'68, Nivat'72, NC'78, Damm'82,...] Fix a ranked alphabet Σ .

Recursion schemes are a simply-typed grammar for generating possibly-infinite, Σ -labelled **ranked** trees.

“Recursion schemes = (a version of) PCF”

Example: An order-1 recursion scheme. $\Sigma = \{f : 2, g : 1, a : 0\}$. Take

$$G_1 : \begin{cases} S = F a \\ F x = f x (F (g x)) \end{cases}$$

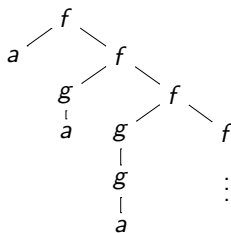
We have

$$\begin{aligned} S &\rightarrow F a \\ &\rightarrow f a (F (g a)) \\ &\rightarrow f a (f (g a) (F (g (g a)))) \\ &\rightarrow \dots \end{aligned}$$

The tree $\llbracket G_1 \rrbracket$ thus generated is $f a (f (g a) (f (g (g a))(\dots)))$.

Representing $\llbracket G \rrbracket$ as a Σ -labelled tree

$\llbracket G \rrbracket = f a (f (g a) (f (g (g a)) (\dots)))$ is the (term-)tree



We view the infinite term $\llbracket G \rrbracket$ as a Σ -labelled tree.

To generate trees, we assume recursion schemes are **deterministic**.
Non-deterministic recursion schemes generate tree languages.

Theorem (Equi-expressivity)

For each $n \geq 0$, the three formalisms

- 1 order- n pushdown automata (Maslov 76)
- 2 order- n **safe** recursion schemes (Damm 82, Damm + Goerdt 86)
- 3 order- n **indexed grammars** (Maslov 76)

generate the same class of word languages.

What is **safety**? (See later.)

RecSchTree_n: Σ -labelled trees generated by order- n recursion schemes.

MSO Model-Checking Problem for **RecSchTree_n**

- **INSTANCE**: An order- n recursion scheme G , and an MSO formula φ
- **QUESTION**: Does the Σ -labelled tree $\llbracket G \rrbracket$ satisfy φ ?

Represent Σ -labelled trees t as structures of the vocabulary:

- $\mathbf{d}_i(x, y) \equiv$ “ y is i -child of x ”
- $\mathbf{p}_f(x) \equiv$ “ x has label f ” where f is a Σ -symbol

Monadic second-order (MSO) logic

First-order variables: x, y, z , etc. (ranging over *nodes*)

Second-order variables: X, Y, Z , etc. (ranging over *sets of nodes*)

MSO formulas are built up from **atomic formulas**—namely, $\mathbf{d}_i(x, y)$, $\mathbf{p}_f(x)$ and **set-membership** $x \in X$ —and closed under boolean connectives, 1st-order quantification ($\forall x. -$, $\exists x. -$) and 2nd-order quantifications ($\forall X. -$, $\exists X. -$).

A Survey of MSO-decidable structures: time-line up to 2002

- Rabin 1969: Regular trees. “Mother of all decidability results in Verification”
- Muller and Schupp 1985: Configuration graphs of PDA.
- Caucal 1996 Prefix-recognizable graphs (= ϵ -closures of configuration graphs of pushdown automata, Stirling 2000).
- Knapik, Niwiński and Urzyczyn (TLCA 2001, FoSSaCS 2002):
PushdownTree $_n\Sigma$ = Trees generated by order- n pushdown automata.
SafeRecSchTree $_n\Sigma$ = Trees generated by order- n **safe** rec. schemes.
- **Subsuming all the above:**
Caucal (MFCS 2002). **CaucalTree** $_n\Sigma$ and **CaucalGraph** $_n\Sigma$.

Theorem (KNU-Caucal 2002)

For $n \geq 0$, **PushdownTree** $_n\Sigma = \text{SafeRecSchTree}_n\Sigma = \text{CaucalTree}_n\Sigma$.

What is the safety constraint on recursion schemes?

Definition (Damm TCS 82, KNU FoSSaCS 02)

An order-2 equation is **unsafe** if the RHS has a subterm P s.t.

- 1 P is order 1
- 2 P occurs in an **operand** position (of application)
- 3 P contains an order-0 parameter.

Examples (unsafe eqns): $F : (o \rightarrow o) \rightarrow o \rightarrow o \rightarrow o$, $\underline{f} : o \rightarrow o \rightarrow o$.

$$F \varphi x y = f(F(\underline{F \varphi y})y(\varphi x))\underline{a}$$

Though syntactically “awkward”, **safety** does have an algorithmic value:

Proposition

*Substitution (and hence β -reduction) in safe λ -calculus can be safely implemented **without renaming bound variables!** Hence no need for fresh name.*

- 1 **MSO decidability:** Is safety a genuine constraint for decidability? I.e. do Σ -labelled trees generated by (arbitrary) recursion schemes have decidable MSO theories?
- 2 **Machine characterization:** How should the power of higher-order pushdown automata be augmented to achieve equi-expressivity with (arbitrary) recursion schemes?
- 3 **Expressivity:** Is safety a genuine constraint for expressivity? I.e. are there inherently unsafe word languages / trees / graphs?
- 4 **Graph families:**
 - 1 **Definition:** What is a good definition of “graphs generated by recursion schemes”?
 - 2 **Model-checking properties:** What are the **decidable** (temporal-) logical theories (e.g. modal- μ calculus, MSO, FO, FO+reachability, FO(TC_1), etc.) of the graph families?

Q1. MSO model-checking problem for $\text{RecSchTree}_n^\Sigma$

Theorem (Aehlig, de Miranda + O. TLCA 2005)

Σ -labelled trees generated by order-2 recursion schemes (*whether safe or not*) have decidable MSO theories.

Theorem (Knapik, Niwinski, Urczyzn + Walukiewicz, ICALP 2005)

Modal μ -calculus model checking problem for homogenously-typed order-2 schemes (*whether safe or not*) is 2-EXPTIME complete.

Question. What about higher orders?

Yes: MSO decidability extends to all orders (O. LICS06).

Theorem (O. LICS06)

For $n \geq 0$, the modal mu-calculus model-checking problem for **RecSchTree** $_n\Sigma$ (i.e. trees generated by order- n recursion schemes) is n -EXPTIME complete. Thus these trees have decidable MSO theories.

Two Key Steps:

$\llbracket G \rrbracket$ satisfies modal mu-calculus formula φ

\iff { Emerson + Jutla 1991 }

APT \mathcal{B}_φ has accepting run-tree over value tree $\llbracket G \rrbracket$

\iff { **I. Transference Principle**: Correspondence Theorem }

APT \mathcal{B}_φ has accepting **traversal-tree** over **computation tree** $\lambda(G)$

\iff { **II. Simulation of traversals by paths** }

APT \mathcal{C}_φ has an accepting run-tree over computation tree $\lambda(G)$

which is decidable, since the computation tree $\lambda(G)$ is regular, and the APT (= **A**lternating **P**arity **T**ree automaton) acceptance problem of regular trees is decidable.

Two other proofs (via CPDA and type theory respectively) are known.

Q2: Machine characterisation of HORS

Order- n collapsible pushdown automata (CPDA): “2PDA with links” [AdMO05]; “panic automata” [KNUW05].

Each stack symbol in 2-stack “remembers” the stack content at the point it was first created (i.e. $push_1$ ed), by way of a pointer to some 1-stack underneath it (if there is one such).

Two new stack operations:

- $push_1 a$: pushes a onto the top of the top 1-stack, together with a pointer to the 1-stack immediately below the top 1-stack.
- $collapse$ (= $panic$) collapses the 2-stack up to the point as remembered by (i.e. pointed to) by the top_1 -element of the 2-stack.

In **order- n CPDA**, there are $n - 1$ versions of $push_1$, namely, $push_1^j a$, with $1 \leq j \leq n - 1$:

$push_1^j a$: pushes a onto the top of the top 1-stack, together with a pointer to the j -stack immediately below the j -stack.

Example: Urzyczyn's Language U over alphabet $\{ (,), * \}$

Definition (AdMO05) U -words are composed of 3 segments:

$$\underbrace{(\dots(\dots(}_{A} \underbrace{(\dots)\dots(\dots))}_{B} \underbrace{*\dots*}_{C}$$

- Segment A is a prefix of a well-bracketed word that ends in $($, and the opening $($ is not matched in the (whole) word.
- Segment B is a well-bracketed word.
- Segment C has length equal to the number of $($ in A .

Note: Each U -word has a unique decomposition.

E.g. $((()((()((()*)***) \in U$
and for each $n \geq 0$, $((^n)^n (^n ** \in U$.

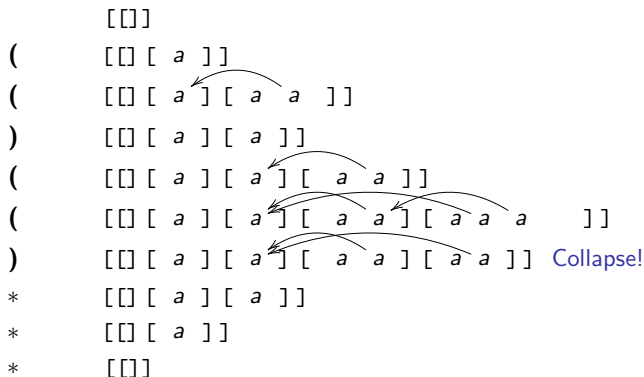
Lemma

U is recognizable by a *non-deterministic* 2PDA (need to guess the transition from segment A to segment B).

Surprisingly, U is also recognizable by a *deterministic* 2CPDA!

Recognizing U by a 2CPDA. E.g. $((() (**)) * ** * \in U$

Upon reading	Do
($push_2 ; push_1 a$
)	pop_1
first *	$collapse$
subsequent *	pop_2



Is order- n CPDA strictly more expressive than order- n PDA?

Does the *collapse* operation add anything?

Urzyczyn's language U is quite telling!

Fact

- 1 U is not recognized by a 1PDA - so it is *not* context free.
- 2 U is recognized by a **non-deterministic** 2PDA.
- 3 U is recognized by a **deterministic** 2CPDA.

Theorem (Parys STACS'11)

U is not recognizable by deterministic 2PDA.

Q2: Machine characterization: order- n schemes = order- n CPDA

Theorem (Equi-expressivity, HMOS LICS 2008)

For each $n \geq 0$, order- n collapsible PDA and order- n recursion schemes are equi-expressive for Σ -labelled trees.

Proof idea

- From recursion scheme G to CPDA \mathcal{A}_G : Use game semantics. Code traversals as n -stacks.
Invariant: The top 1-stack is the P-view of the encoded traversal.
- From CPDA \mathcal{A} to recursion scheme $G_{\mathcal{A}}$: Code configurations c as Σ -term M_c , so that $c \rightarrow c'$ implies M_c rewrites to $M_{c'}$.

CPDA are a machine characterization of simply-typed lambda calculus with recursions.

Q3: Does safety constrain expressivity as generators of:

Word languages? Conjecture: Yes, in general; but note

Theorem (Aehlig, de Miranda and O. FoSSaCS 2005)

At order 2, there are no inherently unsafe word languages. Precisely for every unsafe recursion scheme, there is a safe (non-deterministic) recursion scheme that generates the same language.

Trees? Conjecture: Yes, and proved(?)

Pawel Parys. “Collapse Operation Cannot Be Simulated Even By Using Higher Levels”, preprint, 2011.

Graphs? Yes.

Theorem (Hague, Murawski, O. +Serre 2007)

There is a order-2 CPDA graph that is not generated by any order-2 PDA.

Conclusion

Higher-order recursion schemes (HORS) are a robust and highly expressive language for infinite trees (and other structures).

They have rich algorithmic properties.

Recent progress in the theory has been made possible by [semantic methods](#) (e.g. game semantics and type theory), enabling the extraction of new (but necessarily highly complex) algorithms.

HORS/CPDA can serve as a logical foundation for the verification of higher-order computation.