

# Substructural Type Systems for Program Analysis

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# What's This Talk About?

- ◆ A review of substructural type systems for program analysis
  - Applications
  - Common principles
    - Type Systems
    - Type Inference Algorithms
- ◆ Future directions

# Outline

## ◆ Background and Motivations

- What is type-based program analysis?
- What are substructural type systems?
- What are they for?

## ◆ Affine/Linear Type Systems

## ◆ Ordered Linear Type Systems

## ◆ Emerging and Future Research Topics

# Type-Based Program Analysis?

- ◆ Program analysis formalized in the form of type inference
  - **Types** as abstract properties of a program
  - **Type judgment** as a relation between a program and its abstract properties
  - **Type inference algorithm** as an algorithm for inferring abstract properties of a program

## Examples:

- type-based exception analysis
- region inference [Tofte and Talpin POPL94]
- type-based flow analysis [Palsberg POPL95]
- type-based information flow analysis [Volpano et al. 96]
- type-based deadlock analysis [Kobayashi LICS 97]

# Substructural Type Systems?

- ◆ Type systems with restricted structural rules (c.f. substructural logics)

**Weakening:**

$$\Gamma \vdash M:\tau$$

---

$$\Gamma, x:\tau' \vdash M:\tau$$

**Contraction:**

$$\Gamma, x:\tau', x:\tau' \vdash M:\tau$$

---

$$\Gamma, x:\tau' \vdash M:\tau$$

**Exchange:**

$$\Gamma, x:\tau_1, y:\tau_2 \vdash M:\tau$$

---

$$\Gamma, y:\tau_2, x:\tau_1 \vdash M:\tau$$

# Substructural Type Systems

	weakening $\frac{\Gamma \vdash M:\tau}{\Gamma, x:\tau' \vdash M:\tau}$	contraction $\frac{\Gamma, x:\tau', x:\tau' \vdash M:\tau}{\Gamma, x:\tau' \vdash M:\tau}$	exchange $\frac{\Gamma, x:\tau_1, y:\tau_2 \vdash M:\tau}{\Gamma, y:\tau_2, x:\tau_1 \vdash M:\tau}$
Affine	✓	✗	✓
Linear	✗	✗	✓
Ordered linear	✗	✗	✗

# Substructural Type Systems

	W	C	E	Restriction on resource usage
Affine	✓	✗	✓	Can be used <b>at most once</b>
Linear	✗	✗	✓	Must be used <b>exactly once</b>
Ordered linear	✗	✗	✗	Must be used <b>exactly once, in the specified order</b>

# Outline

- ◆ Background and Motivations
  - What is type-based program analysis?
  - What are substructural type systems?
  - What are they for?
- ◆ Affine/Linear Type Systems
- ◆ Ordered Linear Type Systems
- ◆ Future Directions



# Why Affine Types?

(why “at most once” condition?)

- ◆ Memory management [Baker, “Linear LISP”]
  - Memory space for an affine value can be deallocated after the value is used.
- ◆ Optimization
  - Inlining (for lazy languages) [Turner et al. FPCA95]
    - let  $x = M$  in  $N \Rightarrow [M/x]N$  (if  $x$  is affine)
  - One-shot call/cc
  - “tail-call optimization” for message-passing programs
- ◆ Security
  - Nonce should not be used twice [Abadi, “secrecy by typing”]
  - Linear declassification (e.g. password check) [Kaneko&Kobayashi, ESOP 2008]

# Why Linear Types?

(why "exactly once" condition?)

## ◆ Finalization of resource

- A memory cell should be eventually deallocated.
- A file should be eventually closed.

## ◆ Synchronization/communication protocols

- An acquired lock should be eventually released.
- A server should send a reply to each request exactly once.

# Why Ordered Types?

## ◆ Checking resource access protocols

[Igarashi&Kobayashi, POPL2002]

- An array should be initialized before being read.
- A memory cell must not be read after deallocation
- A file must not be read/written after being closed.

## ◆ Preventing deadlock [Kobayashi 97-]

## ◆ Streaming XML processing [Suenaga et al. 04]

- Tree data in streams can be accessed only in a restricted order.

# Outline

- ◆ Background and Motivations
- ◆ Affine/Linear Type Systems
  - $\lambda$ -calculus with affine/linear resources
  - Type systems
  - Type inference algorithms
- ◆ Ordered Linear Type Systems
- ◆ Future Directions

# $\lambda$ -calculus with resource

$M$  (term) ::=  $x$  |  $c$  |  $\lambda x.M$  |  $M_1M_2$   
| if  $M_1$  then  $M_2$  else  $M_3$  | let  $x = M_1$  in  $M_2$   
| **new**( )      resource creation  
| **use**( $M$ )      resource access

# Semantics

◆ Run-time state:  $(H, M)$

$H \in \text{Resource} \rightarrow \{0, 1\}$

◆ Reduction

$(H, E[\text{new}(\ )]) \rightarrow (H\{r:1\}, E[r])$  ( $r$  is fresh)

$(H\{r:1\}, E[\text{use } r]) \rightarrow (H\{r:0\}, E[()])$

$(H\{r:0\}, E[\text{use } r]) \rightarrow \text{Error}$

E.g.  $(\{\}, \text{let } y = \text{new}(\ ) \text{ in } (\text{use } y; \text{use } y))$

$\rightarrow (\{r:1\}, \text{let } y=r \text{ in } (\text{use } y; \text{use } y))$

$\rightarrow (\{r:1\}, \text{use } r; \text{use } r)$

$\rightarrow (\{r:0\}, \text{use } r)$

$\rightarrow \text{Error}$

# Functions as Resources

$\text{fun } x \Rightarrow M \quad \equiv \quad (\lambda x.M, \text{new}())$   
 $\text{app}(M_1, M_2) \equiv \text{let } x=M_1 \text{ in let } y=M_2 \text{ in}$   
 $\text{use}(\text{snd}(x)); (\text{fst } x)(y)$

$M$  (term) ::=  $x$  |  $c$  |  $\lambda x.M$  |  $M_1 M_2$   
|  $\text{if } M_1 \text{ then } M_2 \text{ else } M_3$  |  $\text{let } x = M_1 \text{ in } M_2$   
| **new**( ) resource creation  
| **use**  $M$  resource access

# Expected Properties

## ◆ Affine type system:

If  $M$  is well-typed, then:

$(\{\}, M) \not\rightarrow^* \text{Error}$

(No resource can be used twice)

## ◆ Linear type system:

If  $M$  is well-typed, then:

(i)  $(\{\}, M) \not\rightarrow^* \text{Error}$

(ii)  $(\{\}, M) \rightarrow^* (H, c)$  implies

$H(r)=0$  for every  $r \in \text{dom}(H)$

(Every resource is used)



# Types

$\tau$ (types)	$::=$	$b$	base types
		$R(u)$	resource types
		$(\tau \rightarrow \tau, u)$	function types
		$\tau \times \tau$	pair types
$u$ (uses)	$::=$	$0$	cannot be used
		$1$	exactly once (linear type only)
		$\leq 1$	at most once (affine type only)
		$\omega$	any number of times

# Type Judgment (examples)

- ✓  $x: R(1) \vdash \text{use}(x): \text{unit}$
- ✗  $x: R(1) \vdash \text{use}(x); \text{use}(x): \text{unit}$
- ✓  $x: R(\omega) \vdash \text{use}(x); \text{use}(x): \text{unit}$
- ✗  $x: R(1) \vdash ( ): \text{unit}$
- ✓  $x: R(\leq 1) \vdash ( ): \text{unit}$
- ✓  $x: R(1) \vdash \lambda y. \text{use}(x): (\text{unit} \rightarrow \text{unit}, 1)$
- ✗  $x: R(1) \vdash \lambda y. \text{use}(x): (\text{unit} \rightarrow \text{unit}, \omega)$

# Typing (structural rules)

$$\Gamma, x:\tau_1, y:\tau_2, \Delta \vdash M:\sigma$$

---

(exchange)

$$\Gamma, y:\tau_2, x:\tau_1, \Delta \vdash M:\sigma$$
$$\Gamma \vdash M:\sigma \quad \text{nonlinear}(\tau)$$

---

(weakening)

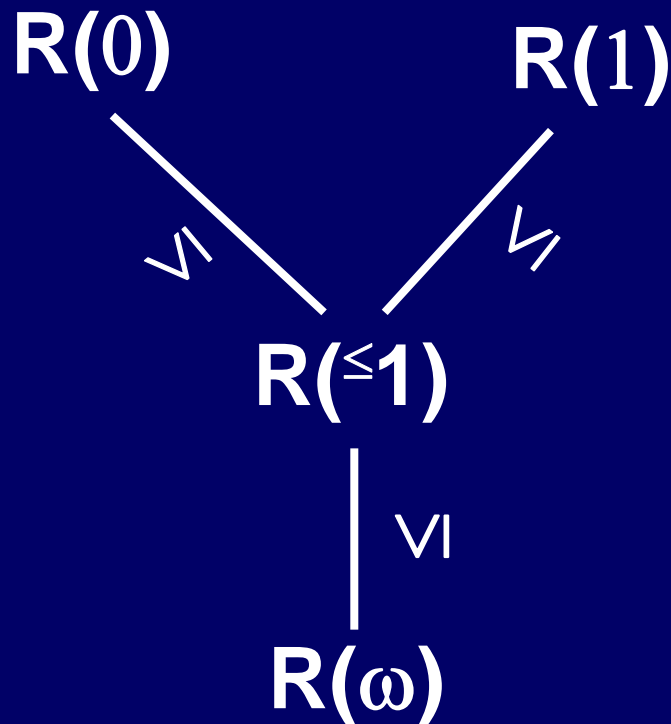
$$\Gamma, x:\tau \vdash M:\sigma$$
$$x:\mathbb{R}(1) \vdash \text{use}(x):\text{unit}$$
$$x:\mathbb{R}(1) \vdash \text{use}(x):\text{unit}$$

✓  $x:\mathbb{R}(1), y:\mathbb{R}(\leq 1) \vdash \text{use}(x):\text{unit}$

✗  $x:\mathbb{R}(1), y:\mathbb{R}(1) \vdash \text{use}(x):\text{unit}$

# Typing: subsumption

$$\frac{\Gamma \vdash M:\tau \quad \tau \leq \sigma}{\Gamma \vdash M:\sigma} \text{ (subsumption)}$$



# Typing for resources

$$\frac{}{\vdash \text{newA}(\ ): R(\leq 1)} \text{ (affine resource)}$$
$$\frac{}{\vdash \text{newL}(\ ): R(1)} \text{ (linear resource)}$$
$$\frac{\Gamma \vdash M: R(1)}{\Gamma \vdash \text{use } M: \text{unit}}$$

# Typing for resources

$\frac{}{\Gamma \vdash \text{new}A( ): R(\leq 1)}$  (affine resource)

$\frac{}{\vdash \text{new}L( ): R(1)}$  (linear resource)

$\frac{\Gamma \vdash M: R(1)}{\Gamma \vdash \text{use } M: \text{unit}}$

# Typing : let

$$\Gamma \vdash M:\tau \quad \Delta, x:\tau \vdash N:\sigma$$

---

$$\Gamma + \Delta \vdash \text{let } x=M \text{ in } N : \sigma$$

Example:

$$r:\mathbf{R(1)} \vdash \text{use}(r):\text{unit} \quad r:\mathbf{R(1)}, x:\text{unit} \vdash \text{use}(r):\text{unit}$$

---

$$r:\mathbf{R(1)+R(1)} \vdash \text{let } x=\text{use}(r) \text{ in } \text{use}(r) : \text{unit}$$

$R(u) + R(u') = R(u+u')$  where:

+	0	1	$\omega$
0	0	1	$\omega$
1	1	$\omega$	$\omega$
$\omega$	$\omega$	$\omega$	$\omega$

# Typing : let

$$\Gamma \vdash M:\tau \quad \Delta, x:\tau \vdash N:\sigma$$

---

$$\Gamma + \Delta \vdash \text{let } x=M \text{ in } N : \sigma$$

Example:

$$r:\mathbf{R}(1) \vdash \text{use}(r):\text{unit}$$

$$r:\mathbf{R}(1), x:\text{unit} \vdash \text{use}(r):\text{unit}$$

---

$$r:\mathbf{R}(\omega) \vdash \text{let } x=\text{use}(r) \text{ in } \text{use}(r) : \text{unit}$$

$R(u) + R(u') = R(u+u')$  where:

+	0	1	$\omega$
0	0	1	$\omega$
1	1	$\omega$	$\omega$
$\omega$	$\omega$	$\omega$	$\omega$



# Typing : let

$$\begin{array}{c} \Gamma \vdash M:\tau \quad \Gamma, x:\tau \vdash N:\sigma \\ \hline \Gamma \vdash \text{let } x=M \text{ in } N : \sigma \end{array}$$

Example:

$$\begin{array}{c} r:\mathbf{R}(1) \vdash \text{use}(r):\text{unit} \quad r:\mathbf{R}(1), x:\text{unit} \vdash \text{use}(r):\text{unit} \\ \hline r:\mathbf{R}(\omega) \vdash \text{let } x=\text{use}(r) \text{ in } \text{use}(r) : \text{unit} \end{array}$$

$R(u) + R(u') = R(u+u')$  where:

+	0	1	$\omega$
0	0	1	$\omega$
1	1	$\omega$	$\omega$
$\omega$	$\omega$	$\omega$	$\omega$

# Outline

## ◆ Background and Motivations

## ◆ Affine/Linear Type Systems

- $\lambda$ -calculus with affine/linear resources
- Type systems
- Type inference algorithms
  - polynomial-time algorithm for affine types
  - NP-completeness of linear type system
  - tractable linear type systems

## ◆ Ordered Linear Type Systems

## ◆ Future Directions

# Type Inference For Linear/Affine Type Systems

◆ Prepare variables to denote unknown uses

◆ Extract subtype constraints

$$\tau_1 \leq \sigma_1, \dots, \tau_n \leq \sigma_n$$

◆ Reduce subtype constraints  
to constraints on use variables

$$\eta_1 \leq u_1, \dots, \eta_n \leq u_n$$

◆ Solve subuse constraints

# Affine Type Inference: Example

```
let rec f(n, x) =  
  if n=0 then use(x)  
  else f(n-1, x)  
in  
let r = newA()  
in f(3, r)
```

# Affine Type Inference: Example

```
let rec f(n, x:  $\mathbb{R}(\eta)$ ) =  
  if n=0 then use(x)  
  else f(n-1, x)  
in  
let r = newA()  
in f(3, r)
```

# Affine Type Inference: Example

```
let rec f(n, x: R( $\eta$ )) =  
  if n=0 then use(x)      R( $\eta$ )  $\leq$  R( $\leq$ 1)  
  else f(n-1, x)  
in  
let r = newA()  
in f(3, r)
```

$$R(\infty) \leq R(\leq 1) \leq R(0)$$

# Affine Type Inference: Example

let rec  $f(n, x: R(\eta)) =$

if  $n=0$  then use(x)

$$R(\eta) \leq R(\leq 1)$$

else  $f(n-1, x)$

$$R(\eta) \leq R(\eta)$$

in

let  $r = \text{newA}()$

in  $f(3, r)$

$$R(\omega) \leq R(\leq 1) \leq R(0)$$

# Affine Type Inference: Example

```
let rec f(n, x:  $R(\eta)$ ) =  
  if n=0 then use(x)  
  else f(n-1, x)
```

$$R(\eta) \leq R(\leq 1)$$

$$R(\eta) \leq R(\eta)$$

$$R(\leq 1) \leq R(\eta)$$

```
in
```

```
let r = newA()
```

```
in f(3, r)
```

$$R(\omega) \leq R(\leq 1) \leq R(0)$$



# Affine Type Inference: Example

```
let rec f(n, x:  $R(\eta)$ ) =  
  if n=0 then use(x)  
  else f(n-1, x)
```

in

```
let r = newA()
```

```
in f(3, r)
```

$$R(\eta) \leq R(\leq 1)$$

$$R(\eta) \leq R(\eta)$$

$$R(\leq 1) \leq R(\eta)$$



$$\eta \leq \leq 1, \eta \leq \eta, \leq 1 \leq \eta$$
$$(\omega \leq \leq 1 \leq 0)$$



$$\eta = \leq 1$$

# Constraint solving for uses: Affine case

$$\eta_1 \leq f_1(\eta_1, \dots, \eta_n)$$

...

$$\eta_n \leq f_n(\eta_1, \dots, \eta_n)$$

$$\leq 1 \leq g_1(\eta_1, \dots, \eta_n)$$

...

$$\leq 1 \leq g_k(\eta_1, \dots, \eta_n)$$

$\eta_1, \dots, \eta_n$ : use variables

$f_1, \dots, f_n, g_1, \dots, g_k$ :

monotonic functions

(constructed from  $+$ ,  $\times$ ,  $\text{lub}$ ,  $0$ ,  $\leq 1$ )

# Constraint solving for uses: Affine case

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$$\leq 1 \leq g_k(\eta_1, \dots, \eta_n)$$

$\eta_1, \dots, \eta_n$ : use variables

$f_1, \dots, f_n, g_1, \dots, g_k$ :  
monotonic functions

(constructed from  $+$ ,  $\times$ ,  $\text{lub}$ ,  $0$ ,  $\leq 1$ )

1. Use a fixedpoint computation algorithm

to get the greatest solution  $\vec{\eta} = \vec{c}$  for  $\vec{\eta} \leq \vec{f}(\vec{\eta})$

(n.b.  $\vec{0} \geq \vec{f}(\vec{0}) \geq \vec{f}(\vec{f}(\vec{0})) \geq \dots$ )

# Constraint solving for uses: Affine case

$$\eta_1 \leq f_1(\eta_1, \dots, \eta_n)$$

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$$\leq 1 \leq g_1(\eta_1, \dots, \eta_n)$$

...

$$\leq 1 \leq g_k(\eta_1, \dots, \eta_n)$$

$\eta_1, \dots, \eta_n$ : use variables

$f_1, \dots, f_n, g_1, \dots, g_k$ :  
monotonic functions

(constructed from +, ×, lub, 0, ≤1)

1. Use a fixedpoint computation algorithm  
to get the greatest solution  $\vec{\eta} = \vec{c}$  for  $\vec{\eta} \leq \vec{f}(\vec{\eta})$   
(n.b.  $\vec{0} \geq \vec{f}(\vec{0}) \geq \vec{f}(\vec{f}(\vec{0})) \geq \dots$ )

2. Check  $\leq 1 \leq \vec{g}(\vec{c})$

Linear in the size of the constraints  
[Rehof&Mogensen, 1999]

# Constraint solving for uses: Linear case

$$\eta_1 \leq f_1(\eta_1, \dots, \eta_n)$$

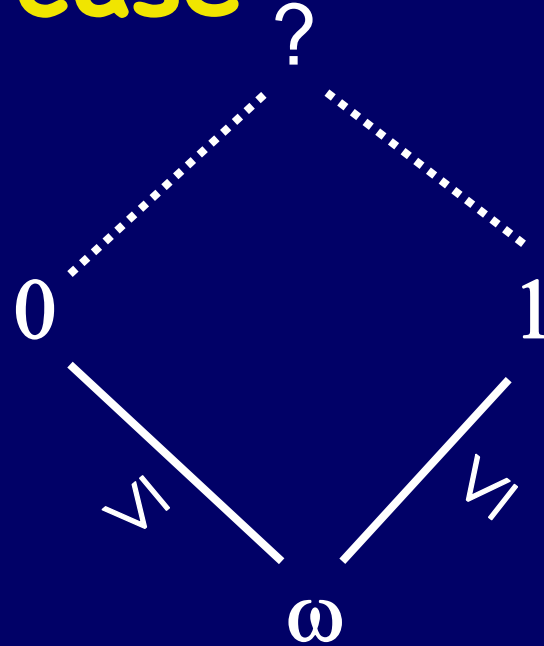
...

$$\eta_n \leq f_n(\eta_1, \dots, \eta_n)$$

$$1 \leq g_1(\eta_1, \dots, \eta_n)$$

...

$$1 \leq g_k(\eta_1, \dots, \eta_n)$$



The same algorithm does NOT apply!

# Linear type system is NP-complete!

◆ 1-in-3SAT problem can be encoded.

$$\oplus(X, Y, \neg Z) \wedge \oplus(\neg X, \neg Y, Z)$$

iff

$\oplus(A, B, C)$ :  
Exactly one of  
A, B, C is true

$$f_x: R(\eta_x) \rightarrow \text{unit}, \quad f_{\neg x}: R(\eta_{\neg x}) \rightarrow \text{unit},$$

$$f_y: R(\eta_y) \rightarrow \text{unit}, \quad f_{\neg y}: R(\eta_{\neg y}) \rightarrow \text{unit},$$

$$f_z: R(\eta_z) \rightarrow \text{unit}, \quad f_{\neg z}: R(\eta_{\neg z}) \rightarrow \text{unit}$$

┆

$$\text{let } r = \text{newL}() \text{ in } (f_x(r); f_{\neg x}(r)); \quad \eta_x + \eta_{\neg x} = 1$$

$$\text{let } r = \text{newL}() \text{ in } (f_y(r); f_{\neg y}(r)); \quad \eta_y + \eta_{\neg y} = 1$$

$$\text{let } r = \text{newL}() \text{ in } (f_z(r); f_{\neg z}(r)); \quad \eta_z + \eta_{\neg z} = 1$$

$$\text{let } r = \text{newL}() \text{ in } (f_x(r); f_y(r); f_{\neg z}(r)); \quad \eta_x + \eta_y + \eta_{\neg z} = 1$$

$$\text{let } r = \text{newL}() \text{ in } (f_{\neg x}(r); f_{\neg y}(r); f_z(r)); \quad \eta_{\neg x} + \eta_{\neg y} + \eta_z = 1$$

# Linear type system is NP-complete!

◆ 1-in-3SAT problem can be encoded.

$$\oplus(X, Y, \neg Z) \wedge \oplus(\neg X, \neg Y, Z)$$

iff

$\oplus(A, B, C)$ :  
Exactly one of  
A, B, C is true

┌

let  $f_x(r) = f_x(r)$  in let  $f_{\neg x}(r) = f_{\neg x}(r)$  in

let  $f_y(r) = f_y(r)$  in let  $f_{\neg y}(r) = f_{\neg y}(r)$  in

let  $f_z(r) = f_z(r)$  in let  $f_{\neg z}(r) = f_{\neg z}(r)$  in

let  $r = \text{newL}()$  in  $(f_x(r) ; f_{\neg x}(r))$ ;

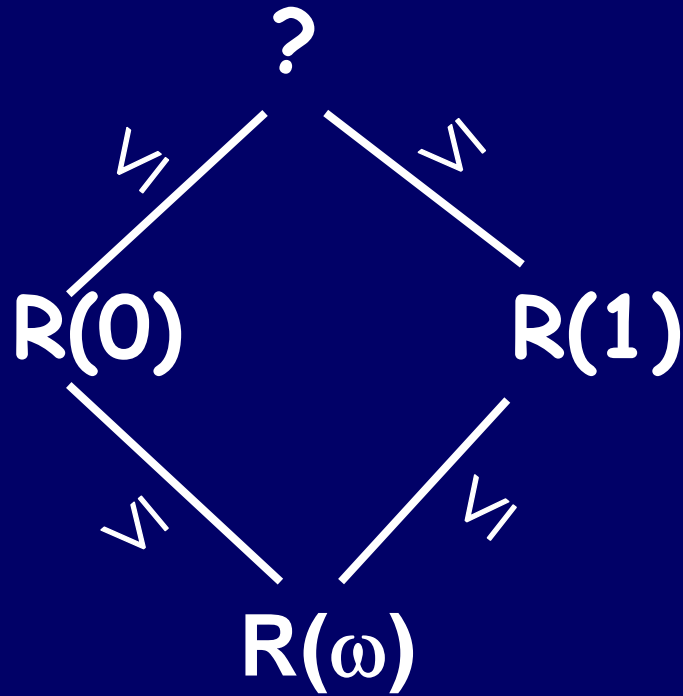
let  $r = \text{newL}()$  in  $(f_y(r) ; f_{\neg y}(r))$ ;

let  $r = \text{newL}()$  in  $(f_z(r) ; f_{\neg z}(r))$ ;

let  $r = \text{newL}()$  in  $(f_x(r) ; f_y(r) ; f_{\neg z}(r))$ ;

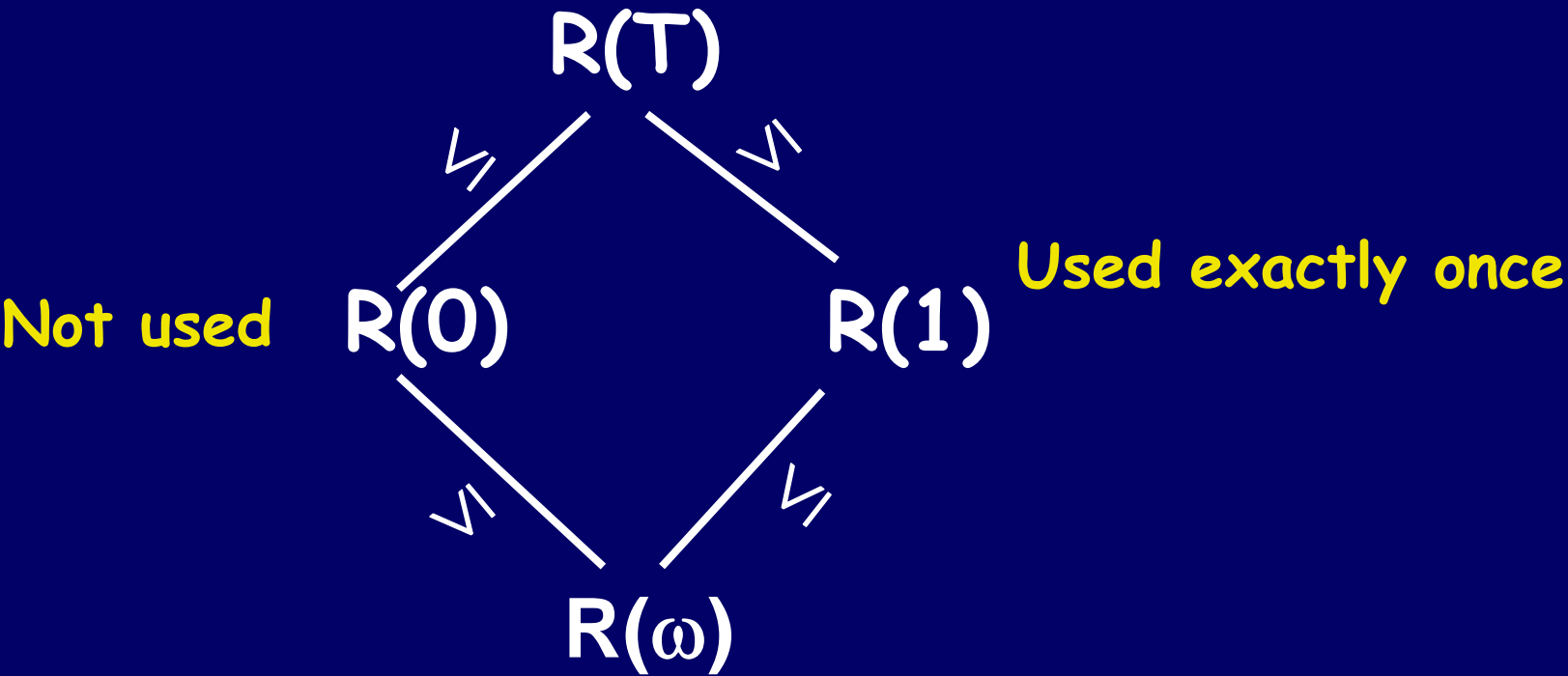
let  $r = \text{newL}()$  in  $(f_{\neg x}(r) ; f_{\neg y}(r) ; f_z(r))$

# Tractable Linear Type System

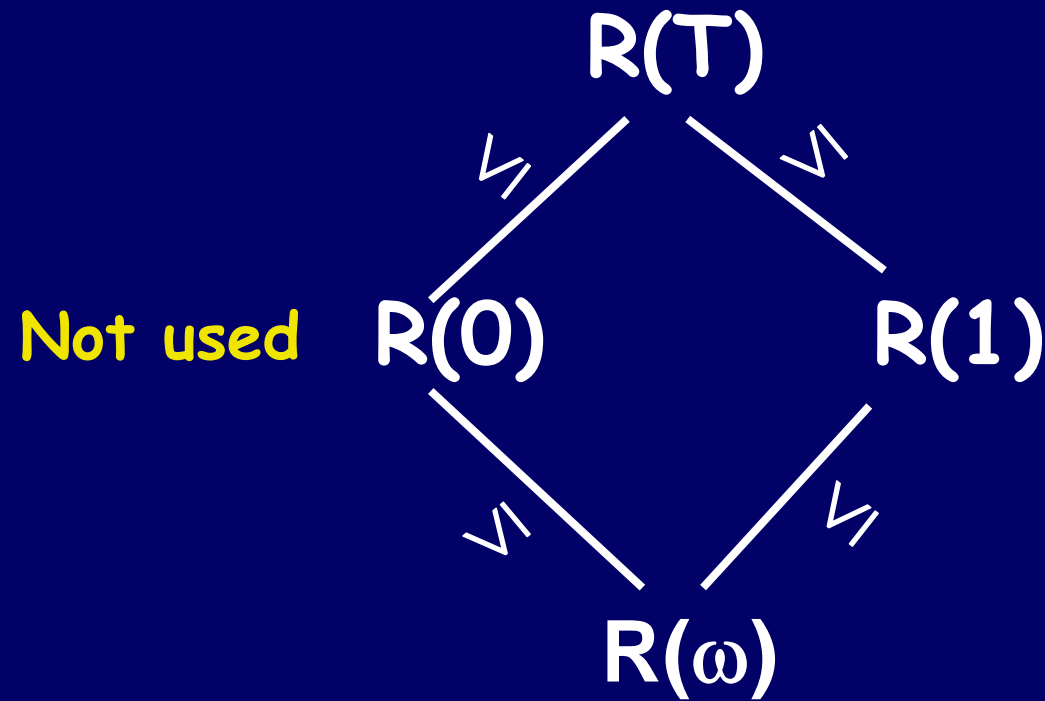




# Tractable Linear Type System

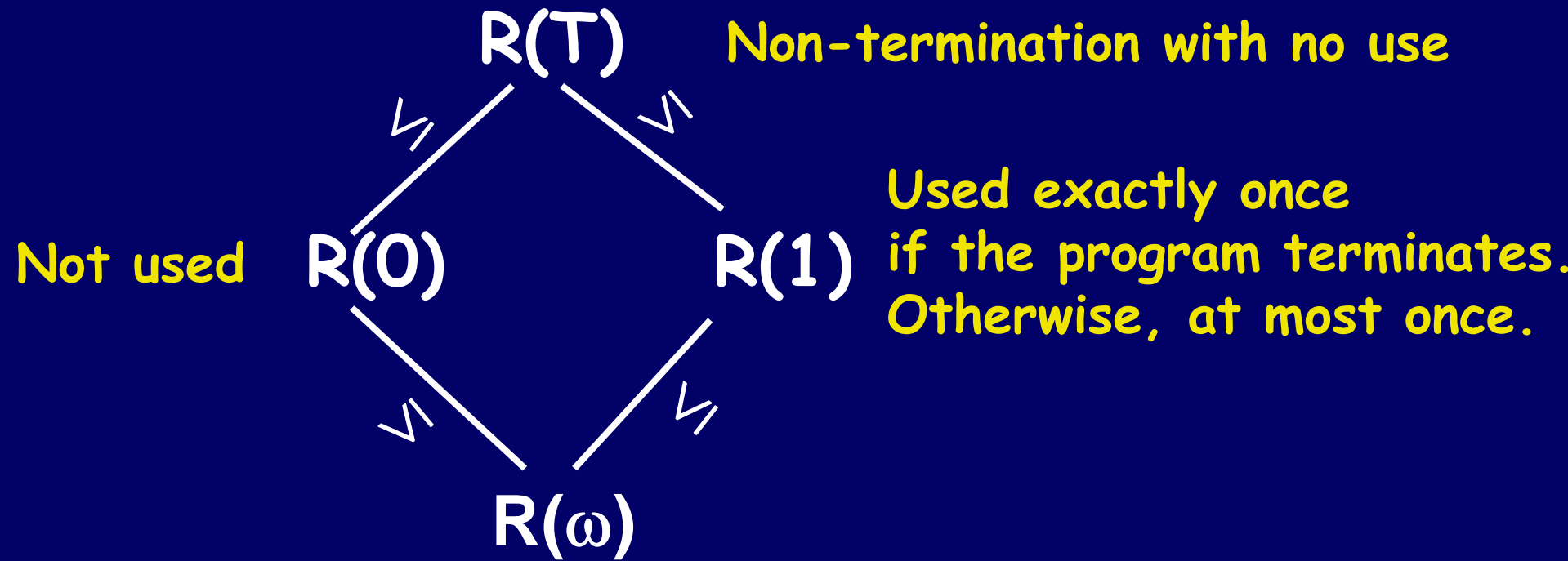


# Tractable Linear Type System



Used exactly once  
if the program terminates.  
Otherwise, at most once.

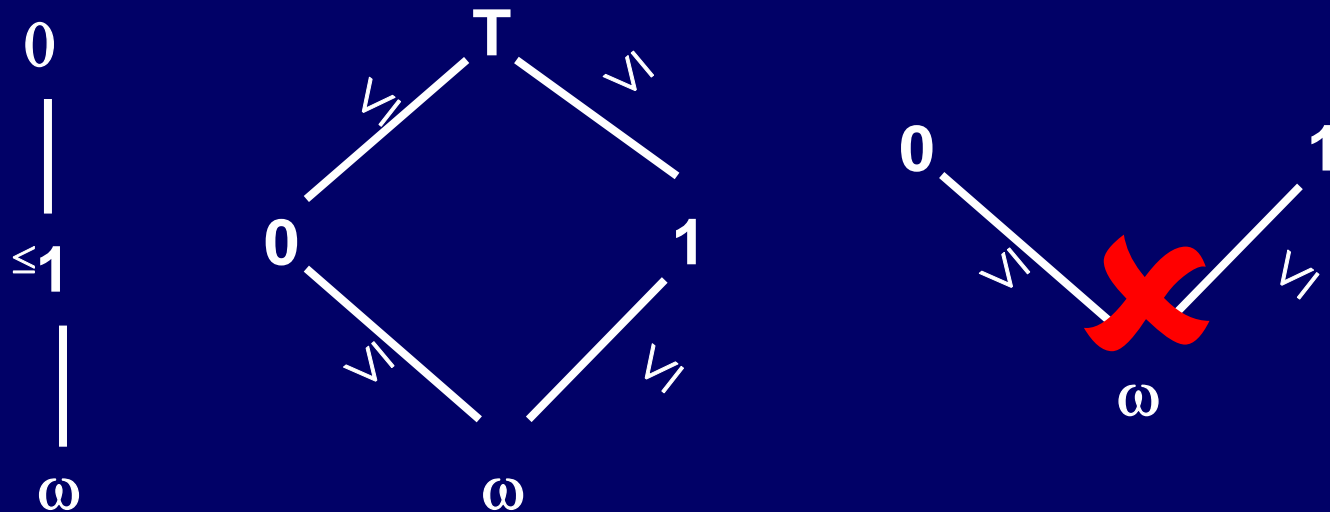
# Tractable Linear Type System



Rehof&Mogensen's algorithm  
is applicable!

# Affine/Linear Types: Lessons

- ◆ Extend resource types with uses
- ◆ Extend also function types with uses
- ◆ Carefully restrict structural rules
- ◆ Carefully design the domain of uses (to enable efficient type inference)



# Outline

- ◆ Background and Motivations
- ◆ Affine/Linear Type Systems
- ◆ **Ordered Linear Type Systems**
  - $\lambda$ -calculus with order-constrained resources
  - Type system
  - Type inference
- ◆ Emerging and Future Research Topics

# $\lambda$ -calculus with ordered resource [Igarashi&Kobayashi, POPL02]

$M$  (term) ::=  $x$  |  $c$  |  $\lambda x.M$  |  $M_1M_2$   
| if  $M_1$  then  $M_2$  else  $M_3$  | let  $x = M_1$  in  $M_2$   
|  $\text{new}^\Phi()$  creation of resource  
used according to  $\Phi$   
|  $\text{use}_a(M)$  resource access  
 $\Phi$  : A set of valid access sequences

# Example

Should be closed after  
some read operations

✓ let fp = new<sup>r\*c</sup>() in  
  read(fp); close(fp)

✗ let fp = new<sup>r\*c</sup>() in  
  close(fp) ; read(fp)

✗ let fp = new<sup>r\*c</sup>() in  
  if b then read(fp) else close(fp)

(read, write, close as abbreviations for use<sub>r</sub>, use<sub>w</sub>, use<sub>c</sub> )

# Semantics

## ◆ Reduction

$(H, E[\text{new}^\Phi()]) \rightarrow (H\{r: \Phi\}, E[r])$  (r is fresh)

$(H\{r: \Phi\}, E[\text{use}_a r]) \rightarrow (H\{r: \{w \mid aw \in \Phi\}, E[()])$

$(H\{r: \Phi\}, E[\text{use}_a r]) \rightarrow \text{Error}$

(if  $\{w \mid aw \in \Phi\} = \{\}$ )

E.g.  $(\{\}, \text{let } y = \text{new}^{R^*C}() \text{ in } (\text{use}_C y; \text{use}_R y))$

$\rightarrow (\{x: R^*C\}, \text{let } y = x \text{ in } (\text{use}_C y; \text{use}_R y))$

$\rightarrow (\{x: R^*C\}, \text{use}_C x; \text{use}_R x)$

$\rightarrow (\{x: \{\varepsilon\}\}, \text{use}_R x)$

$\rightarrow \text{Error}$



# Expected Properties

◆ If  $M$  is well-typed, then:

(i)  $(\{\}, M) \not\rightarrow^* \text{Error}$   
(no invalid access)

(ii)  $(\{\}, M) \rightarrow^* (H, c)$  implies  
 $\varepsilon \in H(r)$  for every  $r \in \text{dom}(H)$   
(finalization)

# Types

$\tau$ (types) ::=	$b$	base types
	$R(u)$	resource types
	$\tau_1 \rightarrow \tau_2$	function types
	$\tau \times \tau$	
$u$ (usages) ::=	$0$	cannot be used
	$a$	accessed once by use <sub><math>a</math></sub>
	$u_1; u_2$	$u_1$ and then $u_2$
	$u_1 \& u_2$	$u_1$ or $u_2$
	$\rho$	usage variable
	$\mu\rho. u$	recursion

# Examples: usages

◆  $\mu\rho.(c \ \& \ (r; \rho))$  : read-only file

◆  $\mu\rho.(0 \ \& \ (\text{push};\rho; \text{pop}))$  : stack

$u$ (usages) ::=	$0$	cannot be used
	$a$	accessed once by use <sub><math>a</math></sub>
	$u_1; u_2$	$u_1$ and then $u_2$
	$u_1 \& u_2$	$u_1$ or $u_2$
	$\rho$	usage variable
	$\mu\rho. u$	recursion

# Typing : let

$$\frac{\Gamma \vdash M:\tau \quad \Delta, x:\tau \vdash N:\sigma \quad \text{rfree}(\tau)}{\Gamma ; \Delta \vdash \text{let } x=M \text{ in } N : \sigma}$$

( $\text{rfree}(\tau)$  if  $\tau$  does not contain resource types)

Example:

$$\frac{y: R(r) \vdash \text{read}(y):\text{unit} \quad y: R(c), x: \text{unit} \vdash \text{close}(y):\text{unit}}{y: R(r;c) \vdash \text{let } x= \text{read}(y) \text{ in } \text{close}(y) : \text{unit}}$$

# Type Inference: Example

```
let rec f(n, x) =  
  if n=0 then close(x)  
  else (read(x);f(n-1, x))  
in  
let r = newr*c()  
in f(3, r)
```

# Type Inference: Example

```
let rec f(n, x: R( $\rho$ ) ) =  
  if n=0 then close(x)  
  else (read(x);f(n-1, x))
```

in

```
let r: R( $\eta$ ) = newr*c()
```

```
in f(3, r)
```

# Type Inference: Example

let rec f(n, x:  $R(\rho)$ ) =  
 if n=0 then close(x)  
 else (read(x);f(n-1, x))

in

let r:  $R(\eta)$  = new<sup>r\*c</sup>()  
in f(3, r)

$R(\rho) \leq R(c)$   
 $R(\rho) \leq R(r); R(\rho)$   
 $R(\eta) \leq R(\rho)$   
 $\text{sem}(\eta) \subseteq r^*c$

$\rho \leq c \ \& \ (r; \rho)$   
 $\eta \leq \rho$   
 $\text{sem}(\eta) \subseteq r^*c$

✓  $\text{sem}(\mu r.c \ \& \ (r; \rho)) \subseteq r^*c$

# Outline

- ◆ Background and Motivations
- ◆ Affine/Linear Type Systems
- ◆ Ordered Linear Type Systems
- ◆ Emerging and Future Directions
  - Fractional Types
  - Ordered Linear Datatypes
  - Better Ordered Type Systems
  - Integration with Other Verification Methods



# Fractional Types

Type of resource that can be used 0.5 times

```
fun f(x: R( $\leq 0.5$ ), y: R( $\leq 0.5$ )) =  
    if x=y then use(x) else ()
```

What are they for?

- More expressive power
  - Efficient type inference (via linear programming)
- for
- Race analysis [Boyland, SAS03] [Terauchi, CONCUR06, etc.]
  - Protocol verification [Kikuchi & Kobayashi, APLAS2007]

# Ordered Pair Types

$\tau \otimes \sigma$  :

Type of a pair of values of types  $\tau$  and  $\sigma$  with no order constraint

$\tau \blacktriangleright \sigma$

Type of pair  $(v,w)$  where  $v$  is used according to  $\tau$  **and then**  $w$  is used according to  $\sigma$

$\tau \blacktriangleleft \sigma$

Type of pair  $(v,w)$  where  $w$  is used according to  $\sigma$  **and then**  $v$  is used according to  $\tau$

# Ordered List/Tree Types

$\mu \alpha. (\text{unit} + \tau \triangleright \alpha) :$

A list accessed from the head

$\mu \alpha. (\text{unit} + \tau \triangleleft \alpha) :$

A list accessed from the tail

$\mu \alpha. (\text{unit} + (\alpha \triangleleft \tau) \triangleright \alpha) :$

A tree accessed in the depth-first,  
left-to-right order

Application: Stream processing of XML  
[Suenaga et al. 2004]

# Better Ordered Type Systems?


◆ Naive rule is unsound

$$\frac{\Gamma \vdash M:\tau \quad \Delta, x:\tau \vdash N:\sigma \quad \cancel{\text{free}(\tau)}}{\Gamma; \Delta \vdash \text{let } x=M \text{ in } N : \sigma}$$

$$\frac{y:\mathbf{R}(r) \vdash y:\mathbf{R}(r) \quad y:\mathbf{R}(c), x:\mathbf{R}(r) \vdash \text{close}(y);\text{read}(x) : \text{unit}}{y:\mathbf{R}(r;c) \vdash \text{let } x=y \text{ in } \text{close}(y);\text{read}(x) : \text{unit}}$$

# Better Ordered Type Systems?

## ◆ Naive rule is unsound

$$\frac{\Gamma \vdash M:\tau \quad \Delta, x:\tau \vdash N:\sigma}{\Gamma ; \Delta \vdash \lambda x.M \text{ in } N : \sigma}$$


## ◆ Existing solutions

- Restrict types ("rfree" condition) ([Suenaga et al. 2004] for XML processing)
- Introduce temporal operators ([Igarashi&Kobayashi 2002], for resource usage analysis)
- Introduce "levels" to express causal dependencies ([Kobayashi 97, for deadlock analysis])

# Integration with Other Verification Methods?

◆ Need for value-dependent information

let

$x = \text{if } y > 0 \text{ then newL() else null}$

in

$\text{if } y > 0 \text{ then use}(x) \text{ else } ( )$

# Substructural Type Systems: Summary

- ◆ Useful for checking resource usage
  - ◆ Must be carefully designed to ensure:
    - Type soundness
    - Efficient type inference
- Often reduced to:
- Fixedpoint computation for monotonic functions
  - Language inclusion problem (e.g. CFL vs RL)
  - Model checking problem

# Emerging and Future Topics

- ◆ Fractional types
  - utilization of linear programming
- ◆ Ordered linear datatypes
  - More applications?
- ◆ Better ordered type systems
- ◆ Integration with other verification methods